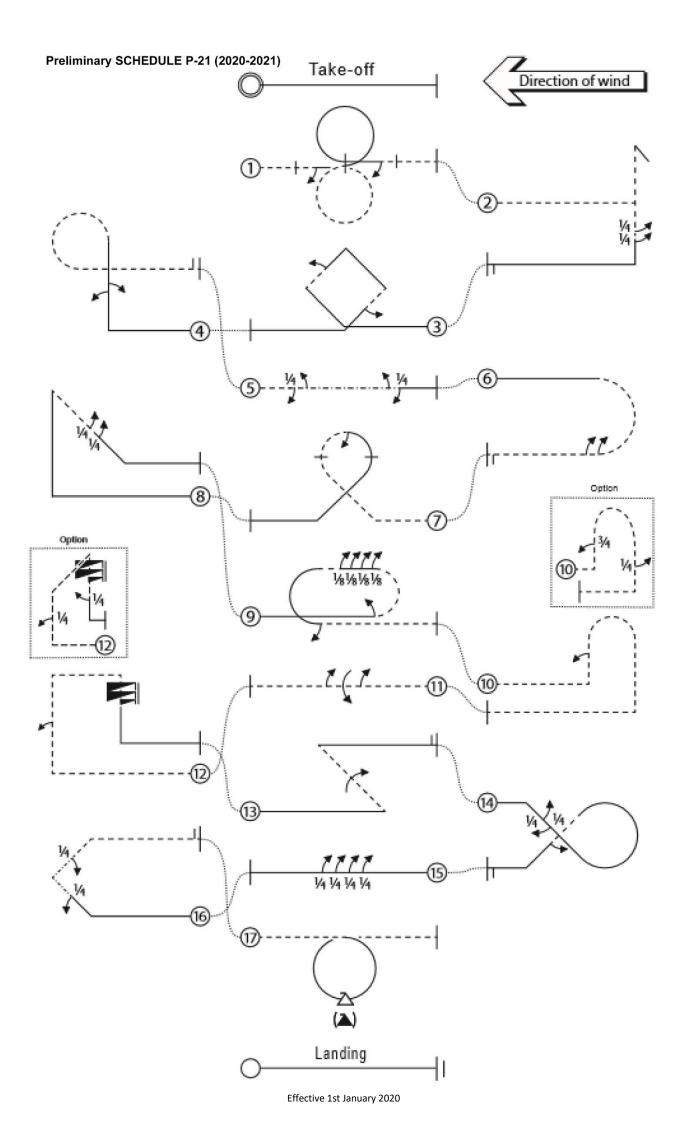
PRELIMINARY SCHEDULE P-21 (2020-2021)

#	Manoeuvres	K-factor*
P-21. 01	Vertical 8 with ½ roll, ½ roll	3
P-21. 02	Stall Turn with consecutive two ¼ rolls	3
P-21. 03	Square Loop on Corner with ½ roll, ½ roll	4
P-21. 04	Figure 9 with consecutive two ½ rolls in opposite directions	3
P-21. 05	Knife-Edge flight with consec. ¼, ½ roll in opposite directions, consec. ½, ¼	5
	roll in opposite directions	
P-21. 06	Inverted Split S with consecutive two ½ rolls	2
P-21. 07	Golf Ball with ½ roll integrated	5
P-21. 08	Shark Fin with consecutive two 1/4 rolls	3
P-21. 09	Double Immelman with ½ roll, consecutive four 1/8 rolls, ½ roll	5
P-21. 10	Push-Push Humpty-Bump with ½ roll (Option: with ¾ roll, ¼ roll)	3
P-21. 11	Roll Combination with consecutive ½ roll, roll, ½ roll in opposite directions	4
P-21. 12	Top Hat with ½ roll, inverted spin (Option: with ¼ roll, ¼ roll)	4
P-21. 13	Figure Z with roll	4
P-21. 14	Comet with consecutive two ¼ rolls in opposite directions, ½ roll	3
P-21. 15	Roll Combination with consecutive four 1/4 rolls	3
P-21. 16	Half Square Loop on Corner with ¼ roll, ¼ roll	2
P-21. 17	Avalanche	4
	Total K=	60
*) K-factor = difficulty factor of the manoeuvre.		



PRELIMINARY SCHEDULE P-21 (2020-2021)

P-21.01 Vertical 8 with ½ roll, ½ roll

From inverted, perform a ½ roll ending in the centre, push through a loop, pull through a loop, perform a ½ roll starting in the centre, exit inverted.

P-21.02 Stall Turn with consecutive two ¼ rolls

From inverted, push through a ¼ loop into a vertical upline, perform a stall turn into a vertical downline, perform consecutively two ¼ rolls, pull through a ¼ loop, exit upright.

P-21.03 Square Loop on Corner with ½ roll, ½ roll

From upright, pull through a 1/8 loop into a 45° upline, pull through a ¼ loop into a 45° upline, perform a ½ roll, push through a ¼ loop into a 45° downline, perform a ½ roll, pull through a 1/8 loop, exit upright.

P-21.04 Figure 9 with consecutive two ½ rolls in opposite directions

From upright, pull through a ¼ loop into a vertical upline, perform consecutively two 1/2 rolls, in opposite directions, push through a ¾ loop, exit inverted.

P-21.05 Knife-Edge flight with consecutive $\frac{1}{4}$, $\frac{1}{2}$ roll in opposite directions, consecutive $\frac{1}{2}$, $\frac{1}{4}$ roll in opposite directions

From inverted, perform consecutively a ¼ roll and a ½ roll in opposite directions, perform a knife-edge flight, perform consecutively a ½ roll and a ¼ roll in opposite directions exit upright.

P-21.06 Inverted Split S with consecutive two ½ rolls

From upright, push through a ½ loop, perform consecutively two ½ rolls, exit inverted.

P-21.07 Golf Ball with ½ roll integrated

From inverted push through a 1/8 loop into a 45° upline, push through a ¾ loop into a 45° downline, while performing a ½ roll integrated in the top 180°, pull through a 1/8 loop, exit upright.

P-21.08 Shark Fin with consecutive two ¼ rolls

From upright, pull through a ¼ loop into a vertical upline, pull through a 3/8 loop into a 45° downline, perform consecutively two ¼ rolls, pull through a 1/8 loop, exit upright.

P-21.09 Double Immelman with ½ roll, consecutive four 1/8 rolls, ½ roll

From upright perform a $\frac{1}{2}$ roll, push through a $\frac{1}{2}$ loop, perform consecutively four 1/8 rolls, pull through a $\frac{1}{2}$ loop, perform a $\frac{1}{2}$ roll, exit inverted.

P-21.10 Push-Push Humpty-Bump with ½ roll (Option: with ¾ roll, ¼ roll)

From inverted, push through a ¼ loop into a vertical upline, perform a ½ roll, push through a ½ loop into a vertical downline, push through a ¼ loop, exit inverted.

Option: From inverted, push through a ¼ loop into a vertical upline, perform a ¾ roll, push through a ½ loop into a vertical downline, perform a ¼ roll, push through a ¼ loop, exit inverted.

P-21.11 Roll Combination with consecutive ½ roll, roll, ½ roll in opposite directions

From inverted, perform consecutively a ½ roll, roll, ½ roll in opposite directions, exit inverted.

P-21.12 Top Hat with ½ roll, inverted spin (Option: with ¼ roll, ¼ roll)

From inverted, push through a ¼ loop into a vertical upline, perform a ½ roll, pull through a ¼ loop into a horizontal line, perform a spin with 2 ½ turns into a vertical downline, pull through a ¼ loop, exit upright.

Option: From inverted push through a ¼ loop into a vertical upline, perform a ¼ roll, pull through a ¼ loop into a horizontal line, perform a spin with 2 ½ turns into a vertical downline, perform a ¼ roll, pull through a ¼ loop, exit upright.

P-21.13 Figure Z with roll

From upright, pull through a 3/8 loop into a 45° upline, perform a roll, push through a 3/8 loop, exit upright.

P-21.14 Comet with consecutive two \(\frac{1}{2} \) rolls in opposite directions. \(\frac{1}{2} \) roll

From upright, push through a 1/8 loop into a 45° downline, perform consecutively two ¼ rolls in opposite directions, pull through a ¾ loop into a 45° downline, perform a ½ roll, pull through a 1/8 loop, exit upright.

P-21.15 Roll Combination with consecutive four 1/4 rolls

From upright perform consecutively four 1/4 rolls, exit upright.

P-21.16 Half Square Loop on Corner with ¼ roll, ¼ roll

From upright, pull through a 1/8 loop into a 45° upline, perform a ¼ roll, perform a ¼ knife-edge loop into a 45° upline, perform a ¼ roll, pull through a 1/8 loop, exit inverted.

P-21.17 Avalanche

From inverted pull through a loop while performing a snap roll in the low centre, exit inverted.